LAPT

LONDON ACADEMY OF PROFESSIONAL TRAINING

CERTIFICATE

Certificate in Fashion Designing

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LAPT — London Academy of Professional Training

Address 85 Great Portland Street, W1W 7LT, London, United Kingdom

Email info@lapt.org

Telephone +44 7513 283044

Web lapt.org

Reference FAS-C01 • Fashion Centres

UKPRN 10067351 • Registered in England and Wales, company 4984798

4	66	488	400	60%	Lifetime
SUBJECTS	CHAPTERS	CLASSES	TOTAL MARKS	PASS MARK	VALIDITY

AT A GLANCE

REFERENCE	**FAS-C01**
AWARD	**Certificate**
ASSESSMENT	**400 marks — 240 to pass (60%)**
PREREQUISITES	**None**
VALIDITY	**Lifetime**
AWARDING BODY	**LAPT — London Academy of Professional Training**

CURRICULUM

1

Fashion Industry, History and Trends

12 chapters · 120 classes **100 marks**

- **1 Structure of the Fashion Industry** — 10 classes
  - 1.1 What Fashion Means as an Industry
  - 1.2 Segments of Apparel Market
  - 1.3 Haute Couture, Ready to Wear and Mass Market
  - 1.4 Roles Across the Fashion Value Chain
  - 1.5 Design House and Manufacturer Relationships
  - 1.6 Fashion Capitals and Global Centres
  - 1.7 Indian Fashion Industry Overview
  - 1.8 Career Paths in Fashion
  - 1.9 Industry Terminology Every Beginner Needs
  - 1.10 Mapping a Brand to Its Market Segment
- **2 Fashion Terminology and Garment Categories** — 10 classes
  - 2.1 Basic Fashion Vocabulary
  - 2.2 Silhouette and Line Terms
  - 2.3 Names of Common Garment Types
  - 2.4 Necklines, Collars and Sleeves
  - 2.5 Skirts, Trousers and Hemlines
  - 2.6 Menswear Garment Categories and Uses
  - 2.7 Womenswear Garment Categories and Uses
  - 2.8 Childrenswear Garment Categories and Uses
  - 2.9 Accessories and Footwear Categories
  - 2.10 Reading a Garment Description Sheet
- **3 Ancient and Medieval Dress History** — 10 classes
  - 3.1 Clothing Origins and Purpose
  - 3.2 Dress of Ancient Egypt and Mesopotamia
  - 3.3 Greek and Roman Draped Garments
  - 3.4 Ancient Indian Attire and Textiles
  - 3.5 Byzantine and Early Medieval Dress
  - 3.6 Medieval European Costume
  - 3.7 Silk Route and Textile Exchange
  - 3.8 Dress and Social Status
  - 3.9 Footwear and Headwear Through the Ages
  - 3.10 Sketching Historic Costume Details
- **4 Renaissance to Industrial Era Fashion** — 10 classes
  - 4.1 Renaissance Silhouettes and Fabrics
  - 4.2 Baroque and Rococo Court Dress
  - 4.3 Mughal Court Dress and Textiles
  - 4.4 Sumptuary Laws and Dress Codes
  - 4.5 Impact of the Industrial Revolution
  - 4.6 Invention of the Sewing Machine
  - 4.7 Victorian Fashion and Corsetry
  - 4.8 Rise of the Department Store
  - 4.9 Colonial Influence on Indian Dress
  - 4.10 Comparing Historic Silhouettes in Practice
- **5 Twentieth Century Fashion Movements** — 10 classes
  - 5.1 Early Century Couture Houses
  - 5.2 Fashion of the 1920s and 1930s
  - 5.3 Wartime Austerity and Utility Clothing
  - 5.4 Post War New Look
  - 5.5 Youth Culture and the 1960s
  - 5.6 Fashion of the 1970s and 1980s
  - 5.7 Rise of Designer Labels
  - 5.8 Minimalism and Streetwear of the 1990s
  - 5.9 Indian Fashion After Independence
  - 5.10 Building a Decade Mood Board
- **6 Contemporary Fashion Landscape** — 10 classes
  - 6.1 Fast Fashion Business Model
  - 6.2 Slow Fashion and Capsule Wardrobes
  - 6.3 Athleisure and Casual Dressing
  - 6.4 Gender Neutral and Inclusive Fashion
  - 6.5 Rise of Indian Designers
  - 6.6 Fashion Weeks and Showcases
  - 6.7 Social Media Influence on Style
  - 6.8 Online Fashion Marketplaces
  - 6.9 Fashion in Films and Television
  - 6.10 Analysing a Current Season Collection
- **7 Icons, Designers and Fashion Houses** — 10 classes
  - 7.1 Why Studying Designers Matters
  - 7.2 Pioneers of Modern Couture
  - 7.3 Influential Women Designers
  - 7.4 Influential Menswear Designers
  - 7.5 Leading Indian Designers
  - 7.6 Signature Styles and Design Language
  - 7.7 Brand Heritage and Identity
  - 7.8 Collaborations and Capsule Lines
  - 7.9 Designer Biography Research Methods
  - 7.10 Presenting a Designer Case Study
- **8 Cultural Influences on Fashion** — 10 classes
  - 8.1 Dress as Cultural Identity
  - 8.2 Regional Indian Costume Traditions
  - 8.3 Traditional Weaves and Craft Clusters
  - 8.4 Festival and Wedding Wear
  - 8.5 Religion and Modesty in Dress
  - 8.6 Global Traditional Dress Overview
  - 8.7 Cultural Appropriation and Respect
  - 8.8 Cultural Inspiration in Modern Design
  - 8.9 Heritage Craft and Artisan Livelihoods
  - 8.10 Researching a Regional Costume
- **9 Understanding Trends and Trend Cycles** — 10 classes
  - 9.1 What a Fashion Trend Is
  - 9.2 Trend Cycle Stages
  - 9.3 Fads, Classics and Basics
  - 9.4 Macro and Micro Trends
  - 9.5 Sources of Trend Inspiration
  - 9.6 Colour and Fabric Trend Reports
  - 9.7 Street Style Observation
  - 9.8 Seasons and Fashion Calendar
  - 9.9 Reading Runway Reports
  - 9.10 Writing a Simple Trend Summary
- **10 Fashion Consumers and Markets** — 10 classes
  - 10.1 Who Buys Fashion
  - 10.2 Age and Lifestyle Segments
  - 10.3 Income and Spending Patterns
  - 10.4 Needs, Wants and Buying Motives
  - 10.5 Body Shape and Size Diversity
  - 10.6 Regional Preferences in India
  - 10.7 Seasonal Buying Behaviour
  - 10.8 Brand Loyalty and Value
  - 10.9 Gathering Customer Feedback
  - 10.10 Building a Customer Profile
- **11 Ethics, Sustainability and Social Responsibility** — 10 classes
  - 11.1 Environmental Impact of Apparel
  - 11.2 Worker Rights in Garment Factories
  - 11.3 Fair Wages and Safe Workplaces
  - 11.4 Child Labour and Ethical Sourcing
  - 11.5 Animal Welfare and Material Choices
  - 11.6 Recycling and Upcycling Garments
  - 11.7 Second Hand Trade and Condition Grading
  - 11.8 Greenwashing and Honest Claims
  - 11.9 Carbon Footprint of a Garment Explained
  - 11.10 Reviewing a Brand's Ethical Practices
- **12 Fashion Research and Professional Practice** — 10 classes
  - 12.1 Library and Online Research Skills
  - 12.2 Keeping a Research Journal
  - 12.3 Visiting Stores and Exhibitions
  - 12.4 Reading Trade Publications
  - 12.5 Copyright and Originality in Design
  - 12.6 Professional Behaviour in Studios
  - 12.7 Working in Design Teams
  - 12.8 Giving and Receiving Feedback
  - 12.9 Presenting Research to a Group
  - 12.10 Planning a Fashion Career Portfolio

2 **Colour, Proportion and Design Principles** 12 chapters · 120 classes **100 marks**

- **1 Elements of Design in Fashion** — 10 classes
  - 1.1 What Design Means in Clothing
  - 1.2 Line and Its Moods
  - 1.3 Shape and Form in Garments
  - 1.4 Space and Negative Areas
  - 1.5 Texture and Surface Feel
  - 1.6 Pattern and Motif
  - 1.7 Light, Shadow and Volume
  - 1.8 Detail and Trimming Elements
  - 1.9 Identifying Elements in Real Garments
  - 1.10 Element Study Sketchbook Task
- **2 Principles of Design in Fashion** — 10 classes
  - 2.1 Balance in Garment Design
  - 2.2 Symmetry and Asymmetry
  - 2.3 Proportion and Scale
  - 2.4 Rhythm and Repetition
  - 2.5 Emphasis and Focal Points
  - 2.6 Harmony and Unity
  - 2.7 Contrast and Variety
  - 2.8 Gradation and Transition
  - 2.9 Applying Principles to a Simple Outfit
  - 2.10 Critiquing Outfits with Design Principles
- **3 Colour Theory and the Colour Wheel** — 10 classes
  - 3.1 How We See Colour
  - 3.2 Primary, Secondary and Tertiary Colours
  - 3.3 Hue, Value and Saturation
  - 3.4 Tints, Tones and Shades
  - 3.5 Warm and Cool Colours
  - 3.6 Mixing Colours with Paint
  - 3.7 Colour Wheel Construction Exercise
  - 3.8 Colour Matching Fabric Swatches
  - 3.9 Colour Naming and Reference Systems
  - 3.10 Colour Journal Practice
- **4 Colour Harmonies and Schemes** — 10 classes
  - 4.1 Monochromatic Colour Schemes in Outfits
  - 4.2 Analogous Colour Schemes in Outfits
  - 4.3 Complementary Colour Schemes in Outfits
  - 4.4 Split Complementary Schemes
  - 4.5 Triadic and Tetradic Schemes
  - 4.6 Building Neutral Colour Palettes
  - 4.7 Accent Colours in an Outfit
  - 4.8 Seasonal Colour Palettes
  - 4.9 Building a Collection Colour Story
  - 4.10 Presenting Colour Boards
- **5 Psychology and Meaning of Colour** — 10 classes
  - 5.1 Emotional Effects of Colour
  - 5.2 Colour and Mood in Clothing
  - 5.3 Colour in Indian Traditions
  - 5.4 Colour Meanings Across Cultures
  - 5.5 Colour in Branding and Uniforms
  - 5.6 Colour and Occasion Dressing
  - 5.7 Colour Trends and Forecasting
  - 5.8 Colour Preferences by Age and Gender
  - 5.9 Colour Choices for Different Markets
  - 5.10 Writing a Colour Rationale
- **6 Human Figure Types and Body Proportions** — 10 classes
  - 6.1 Measuring Eight Head Proportion
  - 6.2 Common Female Body Shapes
  - 6.3 Common Male Body Types
  - 6.4 Children and Teen Proportions
  - 6.5 Plus Size and Petite Considerations
  - 6.6 Posture and Stance Differences
  - 6.7 Landmarks on the Body
  - 6.8 Taking Measurements Using Standard Body Definitions
  - 6.9 Comparing Real Bodies with Fashion Figures
  - 6.10 Proportion Analysis Worksheet
- **7 Silhouettes and Visual Illusion** — 10 classes
  - 7.1 Classic Garment Silhouettes
  - 7.2 Necklines and Face Shape
  - 7.3 Lines That Lengthen the Body
  - 7.4 Lines That Widen the Body
  - 7.5 Creating Height Illusion
  - 7.6 Creating Waist Definition
  - 7.7 Hiding Figure Concerns Tactfully
  - 7.8 Optical Illusion with Pattern
  - 7.9 Layering and Visual Weight
  - 7.10 Outfit Planning for Flattering Fit
- **8 Fabric, Texture and Pattern in Composition** — 10 classes
  - 8.1 Fabric Weight and Silhouette Effect
  - 8.2 Drape Versus Stiffness
  - 8.3 Mixing Textures in an Outfit
  - 8.4 Scale of Prints and Wearer Size
  - 8.5 Stripes, Checks and Plaids
  - 8.6 Floral and Geometric Prints
  - 8.7 Matching and Mixing Patterns
  - 8.8 Solid Fabrics as Visual Rest
  - 8.9 Sheen, Matte and Light Reflection
  - 8.10 Fabric Combination Mood Board
- **9 Composition and Garment Detailing** — 10 classes
  - 9.1 Garment Parts and Design Points
  - 9.2 Placement of Seams and Panels
  - 9.3 Pockets, Collars and Cuffs as Design
  - 9.4 Fastenings as Design Features
  - 9.5 Trims, Lace and Piping
  - 9.6 Placement of Garment Embellishment Details
  - 9.7 Hem and Edge Finishes
  - 9.8 Back View and Side View Design
  - 9.9 Balancing Detail and Simplicity
  - 9.10 Detail Study of a Single Garment
- **10 Design Inspiration and Mood Boards** — 10 classes
  - 10.1 Sources of Design Inspiration
  - 10.2 Researching Markets, Materials and Styles
  - 10.3 Theme Selection for a Range
  - 10.4 Composing a Mood Board
  - 10.5 Adding Colour and Fabric Swatches
  - 10.6 Translating Inspiration into Shapes
  - 10.7 Keyword and Concept Statements
  - 10.8 Working to a Design Brief
  - 10.9 Reviewing Boards with Peers
  - 10.10 Finalising a Theme Board
- **11 Design Development from Idea to Sketch** — 10 classes
  - 11.1 Thumbnail Sketching Method
  - 11.2 Selecting Strongest Ideas
  - 11.3 Variations on a Single Garment
  - 11.4 Designing for a Target Customer
  - 11.5 Designing for Occasion and Season
  - 11.6 Mixing Separates into Outfits
  - 11.7 Creating a Mini Range of Looks
  - 11.8 Colour Placement Trials
  - 11.9 Checking Wearability and Cost
  - 11.10 Assessing and Developing a Given Design
- **12 Applying Design Principles in a Practical Project** — 10 classes
  - 12.1 Reading a Project Brief
  - 12.2 Research and Customer Analysis
  - 12.3 Developing Colour and Fabric Direction
  - 12.4 Sketching Initial Designs
  - 12.5 Refining with Design Principles
  - 12.6 Making a Simple Toile or Sample
  - 12.7 Evaluating Fit and Proportion
  - 12.8 Documenting the Design Process
  - 12.9 Presenting the Final Designs
  - 12.10 Reflecting and Recording Improvements

3 **Fashion Illustration and Sketching** 22 chapters · 128 classes **100 marks**

- **1 Fundamentals of Fashion Illustration** — 4 classes
  - 1.1 Understanding the Basics of Fashion Figures
  - 1.2 Exploring Linework and Proportions
  - 1.3 Capturing Movement and Posture in Sketches
  - 1.4 Creating a Style with Fashion Details
- **2 Detailing and Designing Garments** — 4 classes
  - 2.1 Recognizing Garment Structure and Silhouettes
  - 2.2 Mastering the Art of Fabric Representation
  - 2.3 Illustrating Functional Details and Embellishments
  - 2.4 Integrating Style Elements into Fashion Sketches
- **3 Creating Dynamic Fashion Figures** — 4 classes
  - 3.1 Understanding Proportions in Fashion Figures
  - 3.2 Drawing Dynamic Poses for Fashion Illustrations
  - 3.3 Capturing Movement and Flow in Fashion Sketches
  - 3.4 Adding Expressive Elements to Fashion Figures
- **1 Understanding Human Proportions in Fashion Illustration** — 4 classes
  - 1.1 Explore the Basics of Human Proportions in Fashion Art
  - 1.2 Analyze the Eight-Head Figure Approach in Fashion Illustration
  - 1.3 Identify Key Anatomical Landmarks for Accurate Sketching
  - 1.4 Practice Sketching Proportional Figures in Fashion Contexts
- **2 Exploring Anatomy Dynamics for Fashion Sketching** — 4 classes
  - 2.1 Identifying Key Anatomy for Fashion Figures
  - 2.2 Analyzing Movement and Posture in Fashion Models
  - 2.3 Mapping Proportions in Dynamic Poses
  - 2.4 Applying Anatomy Dynamics to Enhance Sketches
- **3 Applying Advanced Techniques in Anatomical Detailing** — 4 classes
  - 3.1 Mastering Head-to-Body Ratios in Fashion Illustration
  - 3.2 Capturing Dynamic Poses with Anatomical Precision
  - 3.3 Enhancing Garment Design with Detailed Limb Proportions
  - 3.4 Refining Hand and Foot Sketches for Authenticity
- **1 Understanding Fabric Types and Their Properties** — 4 classes
  - 1.1 Identifying Fabric Types: A Visual Guide
  - 1.2 Exploring Fabric Properties: From Softness to Structure
  - 1.3 Applying Fabric Knowledge: Matching Fabrics to Garment Use
  - 1.4 Sketching Textures: Bringing Fabrics to Life in Illustration
- **2 Sketching Garment Details: Seams, Fastenings, and Embellishments** — 4 classes
  - 2.1 Understanding Basic Garment Seams: Types and Techniques
  - 2.2 Illustrating Fastenings: Zippers, Buttons, and Hooks
  - 2.3 Depicting Embellishments: Embroidery and Appliqué Basics
  - 2.4 Applying Textures to Garment Illustrations: Shading and Patterns
- **3 Rendering Textures and Patterns in Fashion Illustrations** — 4 classes
  - 3.1 Understanding Fabric Textures in Fashion Art
  - 3.2 Techniques for Rendering Smooth and Rough Textures
  - 3.3 Creating Realistic Patterns with Line and Shape
  - 3.4 Applying Color and Shading for Depth in Textures
- **1 Fundamentals of Fashion Sketching** — 4 classes
  - 1.1 Understanding Basic Fashion Proportions
  - 1.2 Exploring Essential Sketching Techniques
  - 1.3 Practicing Body Pose and Movement
  - 1.4 Applying Textures and Fabrics in Illustrations
- **2 Intermediate Fashion Illustration Techniques** — 4 classes
  - 2.1 Exploring Proportions: Capturing the Fashion Figure
  - 2.2 Mastering Fabric Textures: Shading and Patterns
  - 2.3 Dynamic Poses: Illustrating Movement and Flow
  - 2.4 Integrating Color: Techniques for Fashion Palette
- **3 Expressive Fashion Illustration and Style Development** — 4 classes
  - 3.1 Understanding Expressive Techniques in Fashion Illustration
  - 3.2 Experimenting with Textures and Lines to Convey Emotion
  - 3.3 Developing a Unique Illustrative Style
  - 3.4 Applying Personal Style to Create a Fashion Narrative
- **1 Understanding Fashion Figure Proportions** — 5 classes
  - 1.1 Exploring Basic Human Proportions
  - 1.2 Identifying Key Fashion Figure Landmarks
  - 1.3 Analyzing Different Fashion Figure Styles
  - 1.4 Comparing Proportional Differences by Gender
  - 1.5 Constructing Fashion Figures from Basic Shapes
- **2 Techniques for Sketching Garments** — 5 classes
  - 2.1 Exploring Basic Lines and Shapes in Fashion Sketching
  - 2.2 Capturing Movement and Proportion in Garment Sketches
  - 2.3 Detailing Fabrics and Textures through Sketching Techniques
  - 2.4 Illustrating Fashion Accessories and Embellishments
  - 2.5 Applying Color Theory in Fashion Illustrations
- **3 Rendering Fabrics and Textures** — 5 classes
  - 3.1 Understanding the Basics of Fabric Textures
  - 3.2 Identifying Fabric Types through Illustration
  - 3.3 Techniques for Shading and Highlighting Textures
  - 3.4 Applying Mixed Media to Enhance Fabric Realism
  - 3.5 Creating a Complete Fashion Illustration with Lifelike Textures
- **4 Developing a Personal Illustration Style** — 5 classes
  - 4.1 Understanding Core Illustration Techniques
  - 4.2 Exploring Classic and Contemporary Fashion Styles
  - 4.3 Identifying Inspirations for Your Unique Style
  - 4.4 Experimenting with Media and Tools for Fashion Illustration
  - 4.5 Synthesising Elements to Develop a Signature Style
- **17 Drawing Tools, Media and Studio Setup** — 10 classes
  - 17.1 Pencils, Pens and Markers Overview
  - 17.2 Paper Types and Sizes
  - 17.3 Watercolour and Gouache Basics
  - 17.4 Colour Pencils and Pastels
  - 17.5 Brush Pens and Fine Liners
  - 17.6 Organising a Drawing Space
  - 17.7 Posture and Hand Control
  - 17.8 Line Quality Warm Up Exercises
  - 17.9 Caring for Tools and Materials
  - 17.10 Setting Up a Sketchbook Routine
- **18 Drawing Garment Flats and Technical Sketches** — 10 classes
  - 18.1 Purpose of a Technical Flat
  - 18.2 Flat Proportions and Grid Use
  - 18.3 Drawing Front and Back Views
  - 18.4 Tops and Shirts Flats
  - 18.5 Skirts and Trousers Flats
  - 18.6 Dresses and Outerwear Flats
  - 18.7 Depicting Seam and Stitch Types Accurately
  - 18.8 Drawing Closures and Pockets
  - 18.9 Adding Callouts and Measurements
  - 18.10 Agreeing Product Construction Against a Sample
- **19 Illustrating Garments on the Figure** — 10 classes
  - 19.1 Dressing the Croquis
  - 19.2 Showing Garment Drape and Folds
  - 19.3 Illustrating Fitted Garments
  - 19.4 Illustrating Flowing Garments
  - 19.5 Drawing Tailored Jackets and Coats
  - 19.6 Layered Outfits and Overlaps
  - 19.7 Garment Volume and Gathers
  - 19.8 Movement and Walking Poses
  - 19.9 Drawing Menswear Looks
  - 19.10 Drawing Childrenswear Looks
- **20 Accessories, Footwear and Details** — 10 classes
  - 20.1 Drawing Bags and Clutches
  - 20.2 Drawing Shoes from Several Angles

4 **Fashion Design Development and Collections** 20 chapters · 120 classes **100 marks**

- **1 Understanding Fashion Design: Concepts and Context** — 5 classes
  - 1.1 Exploring Key Fashion Design Concepts
  - 1.2 Analyzing Fashion Trends and Influences
  - 1.3 Understanding the Role of a Fashion Designer
  - 1.4 Identifying Elements of Fashion Design
  - 1.5 Applying Fashion Design Principles in Context
- **2 Textile Selection and Fashion Illustration Basics** — 5 classes
  - 2.1 Understanding Textile Properties and Uses
  - 2.2 Identifying Fabric Types for Fashion Design
  - 2.3 Developing Basic Fashion Sketching Techniques
  - 2.4 Applying Textiles in Fashion Illustrations
  - 2.5 Critiquing and Refining Fashion Illustration Skills
- **3 Garment Construction Techniques** — 5 classes
  - 3.1 Understanding Fabric Types and Their Impact on Construction
  - 3.2 Exploring Basic Stitching Techniques
  - 3.3 Mastering Seams and Seam Finishes
  - 3.4 Constructing Simple Garment Components
  - 3.5 Applying Fastenings and Closures to Garments
- **4 Creating a Fashion Design Portfolio** — 5 classes
  - 4.1 Understanding the Purpose of a Fashion Design Portfolio
  - 4.2 Selecting Key Pieces for Your Portfolio
  - 4.3 Organizing Your Portfolio for Impact
  - 4.4 Crafting a Personal Narrative through Your Portfolio
  - 4.5 Presenting and Refining Your Portfolio for Evaluations
- **1 Understanding Fashion Design Principles** — 6 classes
  - 1.1 Exploring Key Fashion Design Elements
  - 1.2 Analyzing Color and Texture in Fashion
  - 1.3 Investigating the Role of Silhouette in Design
  - 1.4 Understanding Fabric and Material Properties
  - 1.5 Integrating Design Elements for Cohesive Outcomes
  - 1.6 Evaluating Functional and Aesthetic Balance in Fashion
- **2 Historical Context in Fashion Design** — 6 classes
  - 2.1 Exploring the Evolution of Fashion Across Centuries
  - 2.2 Analyzing Influential Fashion Movements and Eras
  - 2.3 Examining Key Designers and Their Historical Impact
  - 2.4 Understanding Cultural Influences on Fashion Trends
  - 2.5 Identifying Technological Advancements in Historical Fashion
  - 2.6 Applying Historical Insights to Modern Fashion Design
- **3 Critical Analysis of Fashion Trends** — 6 classes
  - 3.1 Exploring the History and Evolution of Fashion Trends
  - 3.2 Identifying Key Drivers of Fashion Trends
  - 3.3 Analyzing the Impact of Socioeconomic Factors on Fashion
  - 3.4 Evaluating Influential Designers and Brands in Trend Shaping
  - 3.5 Interpreting Consumer Behavior and Trend Adoption
  - 3.6 Applying Critical Analysis to Current Fashion Trends
- **4 Evaluating Design Innovation and Creativity** — 6 classes
  - 4.1 Understanding Design Innovation in Fashion
  - 4.2 Exploring Creativity in Pattern Cutting
  - 4.3 Analyzing Trends in Fashion Design
  - 4.4 Identifying Creative Techniques in Draping
  - 4.5 Evaluating Innovative Fashion Collections
  - 4.6 Applying Creative Principles in Your Designs
- **5 Case Studies in Fashion Design Excellence** — 6 classes
  - 5.1 Exploring Iconic Fashion Designers: From Vision to Legacy
  - 5.2 Analyzing Signature Styles: The Key Elements of Design Excellence
  - 5.3 Evaluating Influences: Historical and Cultural Impact on Fashion Trends
  - 5.4 Deconstructing a Masterpiece: Techniques and Materials in High Fashion
  - 5.5 Comparing Methodologies: Traditional vs. Innovative Pattern Cutting
  - 5.6 Synthesizing Insights: Applying Case Study Learnings to Your Designs
- **1 Exploration of Historical and Contemporary Fashion Trends** — 6 classes
  - 1.1 Understanding Historical Fashion: Influence and Impact
  - 1.2 Analyzing Key 20th Century Fashion Movements
  - 1.3 Examining Iconic Fashion Designers and Their Legacy
- **2 Advanced Textile Design and Fabric Manipulation** — 6 classes
  - 2.1 Exploring Advanced Textile Innovations
  - 2.2 Understanding Fabric Behavior Through Manipulation
  - 2.3 Experimenting with Dyeing and Printing Techniques
  - 2.4 Implementing 3D Texturing and Embellishment
  - 2.5 Analyzing Sustainable Textile Practices
  - 2.6 Applying Fabric Techniques to Design Concepts
- **3 Innovative Pattern Cutting and Garment Construction** — 6 classes
  - 3.1 Exploring Innovative Pattern Design Concepts
  - 3.2 Mastering Advanced Draping Techniques
  - 3.3 Sculpting with Constructive Fabric Manipulation
  - 3.4 Precision in Seam Alignment and Finishing
  - 3.5 Integrating Technology in Pattern Cutting
  - 3.6 Constructing Avant-Garde Garment Prototypes
- **4 Creative Use of Technology in Fashion Design** — 6 classes
  - 4.1 Exploring Digital Tools for Fashion Design
  - 4.2 Integrating 3D Printing into Design Prototyping
  - 4.3 Utilizing CAD Software for Innovative Designs
  - 4.4 Enhancing Textiles with Smart Fabrics
  - 4.5 Adapting Augmented Reality for Fashion Shows
  - 4.6 Implementing Virtual Reality in Design Presentations
- **5 Conceptualization and Development of Unique Fashion Collections** — 6 classes
  - 5.1 Exploring Thematic Inspiration in Fashion
  - 5.2 Translating Conceptual Ideas into Sketches
  - 5.3 Developing Moodboards for Fashion Collections
  - 5.4 Experimenting with Textiles and Materials
  - 5.5 Integrating Color Theory in Design Concepts
  - 5.6 Synthesizing the Elements into a Cohesive Collection
- **1 Understanding Fashion Market Dynamics** — 6 classes
  - 1.1 Exploring Key Fashion Market Segments
  - 1.2 Analyzing Consumer Trends and Preferences
  - 1.3 Identifying Key Competitors and Market Leaders
  - 1.4 Understanding the Impact of Global Economic Factors
  - 1.5 Evaluating Retail and Distribution Channels
  - 1.6 Developing a Data-Driven Market Strategy
- **2 Conceptualizing a Fashion Collection** — 6 classes
  - 2.1 Understanding Fashion Trends: Setting the Stage for Collection Concepts
  - 2.2 Identifying Inspirations: From Idea to Concept Board
  - 2.3 Crafting a Narrative: Developing a Cohesive Theme
  - 2.4 Colour and Fabric Selection: Building the Foundation of Your Collection
  - 2.5 Sketching and Silhouettes: Transforming Ideas into Designs
  - 2.6 Evaluating Feasibility: Aligning Creativity with Practicality
- **3 Designing for Brand Identity** — 6 classes
  - 3.1 Understanding Brand Identity in Fashion
  - 3.2 Analyzing Successful Brand Collection Strategies
  - 3.3 Identifying Key Elements of Brand Design
  - 3.4 Developing a Brand-Centric Design Concept
  - 3.5 Translating Brand Values into Fashion Design
  - 3.6 Evaluating Brand Consistency in Collection Development
- **4 Logistics and Production Planning** — 6 classes
  - 4.1 Understanding the Fashion Supply Chain
  - 4.2 Analyzing Production Costs and Resources
  - 4.3 Planning for Sustainable and Ethical Production
  - 4.4 Coordinating Manufacturing Schedules
  - 4.5 Managing Quality Control Processes
  - 4.6 Implementing Logistics for Collection Launch
- **5 Strategic Collection Launch** — 6 classes
  - 5.1 Understanding Market Trends for Collection Launch
  - 5.2 Defining Your Brand's Unique Launch Position
  - 5.3 Crafting a Strategic Launch Timeline
  - 5.4 Developing Engaging Marketing Campaigns
  - 5.5 Implementing an Effective Sales Strategy
  - 5.6 Measuring Success and Gathering Feedback

LAPT — 85 Great Portland Street, W1W 7LT, London, United Kingdom
info@lapt.org • +44 7513 283044 • lapt.org

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